

GGG-SEEDS Information Sheet

SEED: **GGG-33-111719**

SPAWN:

X	Y	Z
1	67	170

 To figure a 500-block radius.....
BIOME: **Forest (Right at Big Ravine & Mineshaft)** <-----add here, to auto-fill below.

South = +Z to ->

X	Y	Z
1	~	670

NOTES: Forest; Raving; Mineshaft; Plains; Forested Hills; Mountains; Flower Forest; Deep Cavern System; Horses; Ocean; Beach; Jungle; Rivers; Plains; Sunflower Plains; Smaller Ravine; More Caves; Ocean

East = +X to ->

X	Y	Z
501	~	170

NOTES: Forest; Plains; Lava Pool; Snowy Mountains with a couple of neat adjoining valleys; Ocean; Shipwreck; Taiga Islands

North = -Z to ->

X	Y	Z
1	~	-330

NOTES: Forest; Plains; The Lava Pool; Forest; Pumpkins; Mountains; Ocean; Ponds; Rivers; Another Mountain Valley Situation; Shipwreck; Snowy Beach; Snowy Tundra; Snowy Taiga; Ravine; Snowy Tundra with Village (-406, 71, -659)

West = -X to ->

X	Y	Z
-499	~	170

NOTES: Forest; Plains; Another Lava Pool; Ruins City, partially on the beach; Jungle; Jungle Islands; Shipwreck; More Ruins; Plains Island