

GGG-SEEDS Information Sheet

SEED: **GGG-31-110319**

	X	Y	Z	
SPAWN:	89	64	-218	To figure a 500-block radius.....
BIOME:	Plains (Village)			

<-----add here, to auto-fill below.

	X	Y	Z
South = +Z to ->	89	~	282

NOTES: Plains; Village; 3 Bells; Swamp; Desert; Forest; Rivers; Savanna; Ocean; More Swamp; More Desert; More Rivers; Beaches; Savanna

	X	Y	Z
East = +X to ->	589	~	-218

NOTES: Plains; Rivers; Caverns; Desert, Desert, and more Desert; Lava Pools; Savanna; Plains; Pumpkins

	X	Y	Z
North = -Z to ->	89	~	-718

NOTES: Back at the Village there are several animal pens; Two Libraries; Swamp; More shallow caves; Rivers; Forest; Birch Forest

	X	Y	Z
West = -X to ->	-411	~	-218

NOTES: Plains; Swamp; Plains; Lots of Trees; Lots of Hills; Dark Forest; More Deserts and/or Beaches; Savanna; Ocean; Half Shipwreck; Deep Ocean; Underwater water-filled caves; Treasure; Another Half Shipwreck with identical Treasure Map