GGG-SEEDS Information Sheet

SEED: | GGG-29-102019 |

	X	*Y*	*Z*	To figure a 500-block radius........
SPAWN:	-4	89	0	‹-----add here, to auto-fill below.
BIOME:	Savanna & Desert

	X	*Y*	*Z*
South = +Z to -›	-4	~	500

NOTES: Savanna; Desert; Desert Pyramid; River; Ocean; Underwater/Underground Ravine with Mineshaft; Shipwreck #1; Treasure; Desert Village

	X	*Y*	*Z*
East = +X to -›	496	~	0

NOTES: Pumpkins; Savanna; Ocean; Shipwreck #2; Desert; Savanna; Savanna/Desert Village

	X	*Y*	*Z*
North = -Z to -›	-4	~	-500

NOTES: Savanna; Warmer Ocean; Deep Ocean; Islands; Flower Forest; Shipwreck #3; Treasure

	X	*Y*	*Z*
West = -X to -›	-504	~	0

NOTES: Savanna; River; Flower Forest; Plains Island; Deep Ocean; Ruins; Shipwreck #4; Desert Village; Ocean Monument; Treasure; Small Islands