GGG-SEEDS Information Sheet

SEED: GGG-28-101319

	X	Y	Z	
SPAWN:	248	68	-255	To figure a 500-block radius........ <-----add here, to auto-fill below.

BIOME: Plains (with Village)

	X	Y	Z
South = +Z to ->	248	~	245

NOTES: Plains with one extended, or two small Village(s); Dark Forest; Birch Forest; Ravine that goes underground at both ends; Rivers; More Plains; Forest Hills; Possible Farming Country; Badlands (with Eroded Badlands at the fore); Ocean; Mountains

	X	Y	Z
East = +X to ->	748	~	-255

NOTES: Mountains; Waterfalls; Rivers; Interesting Rock Formations; Lava Falls; Spruce; Ocean; Full Shipwreck; Forest; Birch Forest

	X	Y	Z
North = -Z to ->	248	~	-755

NOTES: Plains; Mountains; Rock Formation that looks like a tiger's head; Swamp; Swamp Hut; Plains; Birch Forest; Dark Forest; More Mountains

	X	Y	Z
West = -X to ->	-252	~	-255

NOTES: Plains; The Village; Dark Forest; Swamp; Rivers; Wooded Mountains; Snowy Mountains; Forest