

Planning Sheet with Crafting Recipes

for

1.14 Villages & Villagers

NOTES: Carry any type of flower in your main or off hand to deal safely with bees, or to feed/breed them. Use Silk touch to mine either a Bee Nest or a Bee Hive to be able to place them anywhere. Place a Campfire under the Nest/Hive to prevent swarming.

Campfire (Yield = 1)

	/	
/	Cl	/
L	L	L

/ = Stick

Cl = Coal

L = Log

Place 4 food around fire to cook...will pop off when done. Use under Bee Nests or Bee Hives when gathering Honey.

Bee Hive (Yield = 1)

PI	PI	PI
HC	HC	HC
PI	PI	PI

PI = Plank

HC = Honeycomb*

*Use Shears on Bee Nest or Bee Hive (at Honey Level 5) in order to get 3 Honeycombs.

Sugar [from Honey] (Yield = 3)

	HB	

HB = Honey Bottle*

*Use Glass Bottles to gather honey from a Nest or Hive, to make Sugar, or to combat Poison.

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Scaffolding (Yield = 6)

B	S	B	B = Bamboo	
B		B	S = String	
B		B		

Lantern (Yield = 1)

IN	IN	IN	IN = Iron Nugget	
IN	T	IN	T = Torch	
IN	IN	IN		

KITCHEN...Smoker {Butcher}

	L/P		L/P = Any Type Log/Plank	Player Use: Cook food with coal (faster than regular furnace).
L/P	furn	L/P	furn = Furnace	
	L/P			

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LIBRARY...Cartography Table {Cartographer}

P	P		P = Paper	Player Use: Work with Maps to consolidate, etc.
PI	PI		PI = Planks	
PI	PI			

LIBRARY...Lectern {Librarian}

WS	WS	WS	WS = Wood Slab	Player Use: Right-Click to place Books. Multiple Players can read Books simultaneously.
	BS		BS = Bookshelf	
	WS			

CHURCH...Brewing Stand {Cleric}

			BR = Blaze Rod	Player Use: No change from previous versions.
	BR		C = Cobblestone	
C	C	C		

CHURCH...Cauldron {Leatherworker}

I		I	Iron = Iron Ingot	Player Use: No change from previous versions.
I		I		
I	I	I		

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FARM...Composter {Farmer}

F		F	F = Fence	Player Use: Veg. matter in creates Bone Meal. Hopper above feeds veg. matter; below accepts Bone Meal.
F		F	PI = Planks	
PI	PI	PI		

FARM...Loom {Shepherd}

			S = String	Player Use: Work with Banners in ways not possible before.
S	S		PI = Planks	
PI	PI			

FARM...Fletching Table {Fletcher}

FI	FI		FI = Flint	Player Use: None
PI	PI		PI = Planks	
PI	PI			

FARM...Barrel {Fisherman}

PI	WS	PI	PI = Planks	Player Use: Use as single-chest storage with no need for space above (no lids to open).
PI		PI	WS = Wood Slab	
PI	WS	PI		

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FORGE...Smithing Table {Toolsmith}

I	I		I = Iron Ingot	Player Use: None
Pl	Pl		Pl = Planks	
Pl	Pl			

FORGE...Grindstone {Weaponsmith}

/	SS	/	/ = Stick	Player Use: Repair broken tools and weapons, and remove enchantments
Pl		Pl	SS = Stone Slab	
			Pl = Planks	

FORGE...Blast Furnace {Armorer}

I	I	I	I = Iron Ingot	Player Use: Smelt ores faster than in the regular furnace.
I	furn	I	furn = Furnace	
SS†	SS†	SS†	SS† = Smooth Stone	

FORGE...Stonecutter {Stonemason}

			I = Iron Ingot	Player Use: Get variants of all stone items less expensively and more quickly than in a regular crafting table.
	I		St = Stone	
St	St	St		