

GGG-SEEDS Information Sheet

SEED: **GGG-GGG-16-072119**

	X	Y	Z	
SPAWN:	-52	71	233	To figure a 500-block radius.....
BIOME:	Forest			

<-----add here, to auto-fill below.

	X	Y	Z
South = +Z to ->	-52	~	733

NOTES: Swamp to East; Forest Hills to West; River; Plains; Birch Forest; Mountains; Swamp (continued); HUGE Ravine with multi-layer Mineshaft (saw one Minecart); All Animals; Ocean

	X	Y	Z
East = +X to ->	448	~	233

NOTES: Swamp; Animals; Plains; Tiny Birch Forest; Caves; Village (at least 2 Bells...possibly 4); Tiny Plains; Huge Birch Forest; BADLANDS; River; Ocean; Circular Bay/Small Ocean

	X	Y	Z
North = -Z to ->	-52	~	-267

NOTES: Swamp; Forest; River; Plains; Interesting Mountains; Horses; Forest; Extended Plains; River

	X	Y	Z
West = -X to ->	-552	~	233

NOTES: Swamps & Swampy areas in other Biomes; Forest; Forest Hills; Mountains; Cliffs; Lakes; Another Huge Ravine with Smaller Mineshaft; River; More Mountains; Ocean; Tiny Taiga; Plains